Physical Education	Autumn	Spring	Summer
Year 3	 Multi-skills - using running, jumping, throwing and catching in isolation and in combination. Competitive games involving attaching and defending. Dance (cultural) – performing dances using a range of movement patterns. Invasion Games – playing competitive games and applying basic principles suitable for attacking and defending. (modified where appropriate) 	 Gymnastics - developing flexibility, core strength and balance. Dance – imitating and performing dances using a range of movement patterns. Orienteering - taking part in outdoor and adventurous activity challenges both individually and within a team Invasion Games – playing competitive games and apply basic principles suitable for attacking and defending. (modified where appropriate) 	 Swimming - swim competently, confidently and proficiently use a range of strokes effectively over a distance of 5 metres. Performing safe self-rescue in different water-based situations. Invasion Games – playing competitive games and apply basic principles suitable for attacking and defending. (modified where appropriate)

Year 4	 Multi-skills - using running, jumping, throwing and catching in isolation and in combination. Competitive games involving attaching and defending. Dance (cultural) – performing dances using a range of movement patterns. Invasion Games – playing competitive games and applying basic principles suitable for attacking and defending. (modified where appropriate) Multi-skills - using running, 	 Gymnastics - developing flexibility, core strength and balance. Dance – imitating and performing dances using a range of movement patterns. Orienteering - taking part in outdoor and adventurous activity challenges both individually and within a team Invasion Games – playing competitive games and apply basic principles suitable for attacking and defending. (modified where appropriate) Gymnastics - developing flexibility, 	 Swimming - swim competently, confidently and proficiently use a range of strokes effectively over a distance of 10 metres. Using a range of strokes effectively. Performing safe self-rescue in different water-based situations. Invasion Games — playing competitive games and apply basic principles suitable for attacking and defending. (modified where appropriate) Swimming - swim competently,
Year 5	jumping, throwing and catching in isolation and in combination. Competitive games involving attaching and defending. • Dance (cultural) – performing dances using a range of movement patterns. • Invasion Games – playing competitive games and applying basic principles suitable for attacking and defending. (modified where appropriate)	strength, technique, control and balance. • Dance – creating and performing dances using a range of movement patterns. • Orienteering - taking part in outdoor and adventurous activity challenges both individually and within a team • Invasion Games – playing competitive games and apply basic principles suitable for attacking and defending. (modified where appropriate)	confidently and proficiently over a distance of 20 metres. Using a range of strokes effectively. Performing safe self-rescue in different water-based situations. Invasion Games – playing competitive games and apply basic principles suitable for attacking and defending. (modified where appropriate)

Year 6	 Multi-skills - using running, jumping, throwing and catching in isolation and in combination. Competitive games involving attaching and defending. Dance (cultural) – performing dances using a range of movement patterns. Invasion Games – playing competitive games and applying basic principles suitable for attacking and defending. (modified where appropriate) 	 Gymnastics - developing flexibility, strength, technique, control and balance. Dance – creating and performing dances using a range of movement patterns. Orienteering - taking part in outdoor and adventurous activity challenges both individually and within a team Invasion Games – playing competitive games and apply basic principles suitable for attacking and defending. (modified where appropriate) 	 Swimming - swim competently, confidently and proficiently over a distance of at least 25 metres. Using a range of strokes effectively. Performing safe self-rescue in different water-based situations. Invasion Games – playing competitive games and apply basic principles suitable for attacking and defending. (modified where appropriate)
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